Contacts: Melinda Mongelluzzo Matt Atwood 408.774.0500

KEEPING THE PEACE AND HARMONY IS THE NAME OF THE GAME WITH *ONE PIECE MANSION*™ FROM CAPCOM

E³, LOS ANGELES — May 17, 2001— Capcom® Entertainment today announced plans to release **One Piece**Mansion a completely original puzzle strategy game for the PlayStation® game console. Scheduled to release this fall, **One Piece Mansion** is one-part puzzle game and one-part life simulator delivering fun and addictive gameplay. **One Piece Mansion** has not been rated by the Entertainment Software Rating Board.

In **One Piece Mansion** the player acts as a mansion manager as they strive to make money and build more rooms making the mansion higher and higher. In order to achieve this goal, players must keep a crazy assortment of tenants happy by correctly situating them next to each other and keeping them out of trouble. If a resident gets too stressed, they will leave the mansion skipping out on rent, but if they are happy, occupancy will grow allowing the player to build a larger mansion. Among the motley crew of tenants are a sumo wrestler, a honeymoon couple, a ninja, and a cat lady. Can they and more live in peace and harmony? Each resident has their own unique personality and personal likes and dislikes.

One Piece Mansion offers players a challenging objective while keeping the mood light-hearted and humorous. As the player places their various tenants, each tenant will react with others around them. This makes for humorous situations and interesting relationships that changes each time a new game is started. Players will need to 'eject' the problem residents while keeping the rest of the complex happy. At any time a player can decide to move one of their tenants to a different room. The player must be very careful, however, as some tenants simply cannot live next to each other. The challenge of One Piece Mansion is to create a stable, well designed mansion while keeping all residents happy.

Capcom Entertainment, headquartered in Sunnyvale, California, is a wholly owned subsidiary of Capcom, Co., Ltd. of Japan. A leading force in the multi-billion dollar interactive entertainment industry, Capcom's legacy spans 22 years of entertaining video gamers. Capcom develops, markets, and distributes home video games for the PlayStation, PlayStation®2 computer entertainment system, Sega Dreamcast and Nintendo 64 game consoles, Game Boy Color System, personal computers, and coin-operated games. Worldwide recognizable product lines include the *Street Fighter, Mega Man, Breath of Fire,* and the *Resident Evil* series. World headquarters in Osaka, Japan, the company also has offices in Tokyo, Hong Kong, London and Sunnyvale, California. The company is publicly traded on the Tokyo Stock Exchange code number 9697.

###

This title has not yet been officially approved by Sony Computer Entertainment America.

Capcom and Street Fighter are registered trademarks of Capcom Co., Ltd. One Piece Mansion, Mega Man, Breath of Fire and Resident Evil are trademarks of Capcom Co., Ltd. All rights reserved. All other trademarks are property of their respective holders.